

3D Design Enrolment Work

TASK 1:

Research

Your first project will look at understanding straight line structures through taking influence from the De Stijl design movement. Conduct initial research into the De Stijl Design Movement.

- **WORK DIGITALLY AS THE LAYOUT FOR THE RESEARCH WILL BE DESIGNED DURING LESSON**

De Stijl Movement	De Stijl Furniture Designers
<ul style="list-style-type: none"> • Small overview of the objectives of the De Stijl Movement: <ul style="list-style-type: none"> ○ Main idea of the design movement ○ Time period ○ What was going on in the world at the time? ○ Was the movement responding to anything? • What is the main aesthetic of the movement? • What outcomes (art/design) come from the movement? • What are your favourite aspects of the movement? • What elements overall could influence your work? 	<p>Select 4 Designers from the list below:</p> <ul style="list-style-type: none"> • Gerrit Rietveld (Furniture) • Vilmos Huszár (Furniture) • Thijs Rinsema (Furniture) • J.J.P. Oud (Furniture) • Bart van der Leek (Furniture) • Piet Mondrian (Artist) • Georges Vantongerloo (Artist/Sculptor) • Theo van Doesburg (Architecture) <p>Find out:</p> <ul style="list-style-type: none"> • Small biography (max 50 words) • What were they known for? (Famous pieces) • How did their work fit the De Stijl movement? • How might you take influence from their designs?

TASK 2

We like you to be engaging with the subject outside of the lesson, often social media is a great way of generating new ideas and gaining influences, please follow:

Instagram Accounts:

<ul style="list-style-type: none"> • @3DDesignGodalmingCollege • @RIBA • @Dezeen • @Archdaily • @designmuseum 	<ul style="list-style-type: none"> • @Designboom • @Architizer • @ArchDigest • @Design.only
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